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# **Experimental Data in Vehicle Modeling**

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**Abstract:** This article is about a vehicle model which is created in software Matlab Simscape Driveline. In this model the motor is created like a subsystem by Simulink blocks and input data were measured by single roller dynamometer for cars (SRD). Measured data are the input into the model by Lookup Table block. The vehicle model is made by gear, differential, tire and vehicle body blocks. We studied the forces on tires, the vehicle velocity and the slip.

Keywords: vehicle, simulation, model, Simscape, Lookup Table, vehicle

# 1. Introduction

Simulink is a block diagram environment for multidomain simulation and Model-Based Design. It supports simulation, automatic code generation, and continuous test and verification of embedded systems. Simulink provides a graphical editor, customizable block libraries, and solvers for modeling and simulating dynamic systems. It is integrated with Matlab, enabling you to incorporate Matlab algorithms into models and export simulation results to Matlab for further analysis.

This article is about motor simulation in Matlab software. We created the motor subsystem which represents real electric motor. The most important part of this subsystem is Look Up Table block processing the measured data [1, 2].

## 2. Input Data and Motor Map

We are able to obtain a lot of information from measurements by single roller dynamometer for cars (SDR) and then we can use these data for simulation. SDR is equipped with precise axle regulation [3]. The maximum test speed is  $320 \text{ km.h}^{-1}$  and maximum power to the front / rear axle 1000 / 2000 kW. We are able to measure vehicles, which are all-wheel drive, including long-term endurance

tests of high-performance vehicles without damaging of the tires because each wheel is placed on a separate roller. We measured the experimental electric vehicle Edison developed at University of Zilina. Fig.1 shows the motor subsystem. This subsystem is created in Simulink by Look Up Table, Gain and Integrator blocks [4, 5].



Fig. 1 Motor subsystem. Source: [Authors]

Mathematical expression of the motor subsystem [5] is described as

$$M = I \cdot \alpha = I \cdot d\omega/dt, \quad [N.m]$$
(1)

where: *M* is torque [N.m]; *I* is Inertia [kg.m<sup>2</sup>];  $\alpha$  is angular acceleration [rad.s<sup>-2</sup>];  $\omega$  is angular velocity  $[s^{-1}]$ ; *t* is time [s].

The measured data are input for the 2-D Lookup Table block. In this block we can see the motor map (Fig. 2). This subsystem is further used like the motor for simulation of the electric vehicle [6, 7].



Fig. 2 Motor map. Source: [Authors]

Output of the motor subsystem is connected with an Ideal Angular Velocity Source and with vehicle model, which is made in Simscape Driveline. The Simulink-PS Converter has to be used to connect Simulink blocks with Simscape blocks [8]. The block scheme of the vehicle model is shown in Fig. 3.



Fig. 3 Block scheme of the vehicle model. Source: Authors

The vehicle model is created by gearbox, differential, tires and vehicle body subsystem blocks [9, 10]. The vehicle has driven the rear axle. Table 1 represents input parameters of the electric car, which are necessary for simulation.

Parameter	Value [unit]
 Initial velocity	0 [min <sup>-1</sup> ]
 Rolling radius	0.3 [m]
 Longitudinal stiffness	200 000 [N.m <sup>-1</sup> ]
Longitudinal damping	$1000 [N.(m.s^{-1})^{-1}]$
Mass	1050 [kg]
Horizontal distance from CG to front axle	1.4 [m]
Horizontal distance from CG to rear axle	1.6 [m]
CG height above ground	1.2 [m]
Slope	0 [°]
 Frontal area	3 [m <sup>2</sup> ]
 Drag coefficient	0.4 [-]

Table 1 Vehicle input parameters. Source: [Authors]

Fig. 4 shows the complete vehicle model developed in Simscape Driveline environment. We studied forces and slip on tires and the velocity of the vehicle body.



Fig. 4 Masked model in Simscape SimDriveline environment. Source: Authors

This vehicle model allows us to measure different variables as the resulting vehicle velocity, forces acting on a tire and the tire slip. The tire (Magic Formula) [10, 11] block assumes longitudinal motion only and includes no camber, turning, or lateral motion.



## 3. Simulation Conditions and Results

Fig. 5 Simulation results. Source: [Author]

Results of the simulation are shown in Fig. 5. We can see the motor speed, vehicle velocity, normal force and slip time progress.

The used simulation solver was ode15s. This is one of many solvers, which we can use for simulation in Simscape Driveline [12]. It computes the model's state at the next time step using variable-order numerical differentiation formulas (NDFs). These are related to, but more efficient than the backward differentiation formulas (BDFs), also known as Gear's method. The ode15s is a multistep solver, and thus generally needs the solutions at several preceding time points to compute the current solution [13].

#### 4. Conclusion

Modeling in Simscape Driveline is very effective. We are able to model a complete car transmission by using just a few blocks. Input parameters can be easily changed in the workspace [14]. We used the electric motor map measured in laboratory conditions using SDR as the input data. We created the motor subsystem which represent real electric motor. The most important part of this subsystem is Look Up Table block processing the measured data. The vehicle model is created by blocksgearbox, differential, tires and vehicle body subsystem in Simscape Driveline. There are also studied the forces on tires and velocity of the vehicle. Chapter 3 is about Simulation conditions and results This model can be used for further simulations editing the block input parameters such as motor power, vehicle dimensions, track slope, etc.

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